

Ron Rapp



DATE	WEEK DAY	ТҮРЕ	OPPONENTS	START EN	ND ME LOCATION	TRANSPORTATION	LEAGUE / NON- LEAGUE
Aug 24, 2017	Thu	Scrimmage 0-1 L	Corning- Painted Post	4:00 PM	George G. Raymond Turf Field		NL
Aug 26, 2017	Sat	Scrimmage 2-0 W	Cincinnatus	9:00 AM	Greene High School JV/V Softball Field		NL
Aug 26, 2017	Sat	Scrimmage 3-0 W	Chenango Forks	9:00 AM	Greene Modified Baseball- Elementary Campus		NL
Aug 29, 2017	Tue	Scrimmage	Lansing @ Cortland	1:00 PM	Cortland Jr-Sr HS Stadium, Cortland Jr-Sr HS Lower Soccer/Lax	Departure Time: 11:15 AM	NL
Aug 31, 2017	Thu	Regular Season 1 W	TBD	4:30 PM	George G. Raymond Turf Field		NL
Sep 6, 2017	Wed	Regular Season 3 W	@ TBD	4:30 PM	Dryden H S	Departure Time: 3:00 PM	NL
Sep 8, 2017	Fri	Regular Season 3-0 W	@ Cincinnatus	4:30 PM	Cincinnatus School Field	Departure Time: 3:15 PM	NL
Sep 11, 2017	Mon	Regular Season 2-4 L	@ Oneonta	4:30 PM	Wright National Soccer	Departure Time: 3:00 PM	NL
Sep 18, 2017	Mon	Regular Season 1-2 L	Seton Catholic Central	5:00 PM	George G. Raymond Turf Field		NL
Sep 21, 2017	Thu	Regular Season 2-1 W	Cortland	4:30 PM	Greene Intermediate Gym		NL
Sep 25, 2017	Mon	Regular Season 0-1 L	@ Windsor	4:30 PM	Kent Street Field #2	Departure Time: 3:00 PM	NL
Sep 28, 2017	Thu	Regular Season 0-3 L	Lansing	4:30 PM	Greene Modified Baseball- Elementary Campus		NL
Oct 2, 2017	Mon	Regular Season 1-2 L	Owego Apalachin	4:30 PM	Greene Modified Baseball- Elementary Campus		NL
Oct 4, 2017	Wed	Regular Season 1-3 L	@ Lansing	4:30 PM	Lansing HS	Departure Time: 2:45 PM	NL
Oct 6, 2017	Fri	Regular Season 0-0 T	@ Seton Catholic Central	4:30 PM	BC United Complex	Departure Time: 3:15 PM	NL
Oct 11, 2017	Wed	Regular Season 1-0 W	Cincinnatus	5:00 PM	George G. Raymond Turf Field		NL
Oct 13, 2017	Fri	Regular Season 1-4 L	Chenango Valley	5:00 PM	George G. Raymond Turf Field		NL
Oct 16, 2017	Mon	Regular Season 2-0 W	@ Homer	4:30 PM	Homer Junior High School	Departure Time: 3:00 PM	NL
Oct 18, 2017	Wed	Regular Season 4-1 W	Owego Apalachin	5:00 PM	George G. Raymond Turf Field		NL

Date: 2024-07-27